



Durban Central Local Football Association



Est 2006

5-A-SIDE TOURNAMENT RULES

- **Game duration will be 10 minutes one way. No change over (this may change)**
- **There will be a central timer controlling the start and finish of each game**
- **A loud horn will signify the start and finish of each game**
- **Teams are allowed up to 7 players**
- **Ball sizes - U6-U8 size 3, U9-U12 size 4 and U13-U17 size 5. Teams to carry own balls.**
- **Only players and coaches are allowed in the technical areas**
- **Five players per team – including goalkeepers – allowed on the field at any one time. U6 and U7 No goalkeepers.**
- **Rolling substitutions are allowed. Players may only enter the field when a player has left the field. The referee need not stop the game for substitutions**
- **Gamesmanship will not be tolerated and injured players must be assisted off the field of play immediately**
- **In the semi-finals and the finals there will be no extra time, teams will go straight into a penalty shoot-out of 3 penalties each and then sudden death. In the U6 and U7 no goal keepers for penalty shoot-out, penalties will be taken from halfway centre spot.**
- **Should there be a tie in the round-robin section between teams that have the same number of points, THEN goal difference, goals scored and the head to head result will apply. Should the game still be tie, a coin will be flipped.**
- **Goalkeepers will have a demarcated box in which they can handle the ball except for U6 and U7.**
- **Fouls and hand balls in demarcated area may be punished by awarding a penalty against offender.**

- **Goalkeepers are free to roam outside of their box if they so choose, but obviously they cannot use their hands outside the demarcated area**
- **Goalkeepers may not kick the ball out of their hands. Should they do this their team will be subjected to a direct free-kick just outside their box (this rule does not apply to the under 6 and 7)**
- **All free kicks will be direct and the defensive wall may be formed 5m from the ball**
- **Goalkeepers may pass the ball with their feet.**
- **Goalkeepers may score with a direct shot but not from goal kick.**
- **The normal back-pass rule applies where goalkeepers are not allowed to pick up the ball from a back-pass or a throw-in, this rule does not apply to the U6 and 7)**
- **There will be throw-ins**
- **A goal cannot be scored if a ball is thrown directly into the goals without being touched. However, if from a throw-in the ball is thrown directly into a team's own goal then that goal will stand for the opposition**
- **There will be corners. Goals can be scored directly from a corner**
- **Referees may issue yellow and red cards (let's hope it will not be necessary)**
- **Any player receiving 2 yellow cards in separate games will be suspended for one game**
- **A player receiving 2 yellow cards in one game, converting it to a red card, will be suspended for 1 game**
- **A player receiving a straight red will be suspended for 2 games**
- **A player or coach that may be disciplined for reckless and dangerous behaviour, making racist remarks or displaying violent conduct will be suspended for the entire tournament**
- **Referee's decision is final. Any protest must be done in writing and handed in to tournament organiser within 5 min of game ended. Decision taken will be final**
- **A disciplinary committee will be appointed on the day to oversee any disciplinary issues**

- **This tournament is an official event played under the auspices of the DCFA and any bad behaviour or misconduct can be reported to the DCFA Executive and transgressors may be liable for disciplinary action**
- **Players registration cards need to be produced on request, all teams must carry players cards.**
- **Any teams found to be playing over-age players will be disqualified from the tournament**
- **This is a FUN TOURNAMENT, so parents, coaches and families need to set the correct example to all the kids and behave in a responsible and sporting way. By all means be competitive but not in an aggressive win at all costs manner**
- **Thank you for your co-operation**